1. Let $A=\left\{a_{1}, a_{2}, \ldots, a_{n}\right\}$ and $B=\left\{b_{1}, b_{2}, \ldots, b_{n}\right\}$. Construct two polynomials $f(x)=$ $\Pi_{i=1}^{n}\left(x-a_{i}\right)$ and $g(x)=\Pi_{i=1}^{n}\left(x-b_{i}\right)$. The problem of checking if $A$ and $B$ are identical can be reduced to the problem of checking if $f(x)$ and $g(x)$ are identical. We can use fingerprinting to do this in $O(n)$ time as follows. Let $\mathcal{S}$ be the set of integers in the range $\left[1, n^{\alpha+1}\right]$. Pick a random integer $r$ from $\mathcal{S}$, evaluate $f(r)$ and $g(r)$, and check if $f(r)=g(r)$. If $f(r)=g(r)$, then output: " $A$ and $B$ are identical"; else output: " $A$ and $B$ are not identical". Clearly, if $f(r) \neq g(r)$, then $A$ and $B$ are not identical. If $A$ and $B$ are identical, then the above algorithm will never give an incorrect answer. If $A$ and $B$ are not identical, what is the probability that $f(r)=g(r)$ ? Note that the polynomial $h(x)=f(x)-g(x)$ has at most $n$ distinct zeros. Therefore, Prob. $[f(r)=g(r)] \leq \frac{n}{n^{\alpha+1}}=n^{-\alpha}$.

Note: If $f(r)$ and $g(r)$ are very large numbers, we can use a random prime $p$ and check if $f(r) \bmod p=g(r) \bmod p$ instead of checking if $f(r)=g(r)$. If $p$ is chosen from a large enough range, the overall probability of an incorrect answer can be ensured to be $\leq n^{-\alpha}$.
2. Note that the diameter of $G$ is $2 \sqrt{n}-1$. As a result, the resistance of $G, R(G)$ is $\leq 2 \sqrt{n}-1$. The number of edges in $G$ is $O(n \sqrt{n})$. Therefore, $C(G)=O(|E| R(G) \log n)=O\left(n^{2} \log n\right)$.
3. Consider a random assignment to the $n$ variables, where each variable is assigned the value T with probability $1 / 2$ and it is assigned the value F with the same probability. Consider any clause $C_{i}$ and let the number of variables in this clause be $k \geq 1$. Probability that $C_{i}$ is not satisfied is $\leq 2^{-k}$. Thus, probability that $C_{i}$ is satisfied is $\geq 1 / 2$. As a result, the expected value of the total weight of all the satisfied clauses is $\sum_{i=1}^{m} w_{i} \times$ Prob.[ $C_{i}$ is satisfied] $\geq \frac{\sum_{i=1}^{m} w_{i}}{2}$. This implies that there exists an assignment under which the sum of weights of all the satisfied clauses is $\geq \frac{\sum_{i=1}^{m} w_{i}}{2}$.
4. Let $X=k_{1}, k_{2}, \ldots, k_{n}$. Assume without loss of generality that the keys are distinct. Note that the right neighbor of any input key $k_{i}$ is nothing but the minimum among all the input keys that are greater than $k_{i}$. Key $k_{i}$ is assigned a group $G_{i}$ of $n$ processors, $1 \leq i \leq n$. The processors associated with $k_{i}$ use an array $A_{i}[1: n]$. This array is initialized with all $\infty$ 's. Processor $j$ of group $G_{i}$ writes $k_{j}$ in $A_{i}[j]$ if $k_{j}>k_{i}$. After this write step that takes one parallel step, processors in $G_{i}$ find the minimum of $A_{i}[1], A_{i}[2], \ldots, A_{i}[n]$ in $\widetilde{O}(1)$ time. This minimum is the right neighbor of $k_{i}$.
5. We will show that we can stably sort $n$ integers in the range $[1, \sqrt{n}]$ in $O(\sqrt{n})$ time using $\sqrt{n}$ CREW PRAM processors. Using the idea of radix sorting it will follow that we can sort $n$ integers in the range $\left[1, n^{c}\right]$ (for any constant $c$ ) in $O(\sqrt{n})$ time using $\sqrt{n}$ processors.
Let $X=k_{1}, k_{1}, \ldots, k_{n}$ be the input sequence. Assign $\sqrt{n}$ keys per processor. In particular, the first processor gets the keys $k_{1}, k_{2}, \ldots, k_{\sqrt{n}}$; the second processor gets the keys $k_{\sqrt{n}+1}, k_{\sqrt{n}+2}, \ldots, k_{2 \sqrt{n}}$; and so on.
(a) Each processor sorts its keys using bucket sorting. This takes $O(\sqrt{n})$ time. Let $N_{i, j}$ be the number of keys of value $j$ that processor $i$ has, for $1 \leq i, j \leq \sqrt{n}$.
(b) All the $\sqrt{n}$ processors perform a prefix sums computation on $N_{1,1}, N_{2,1}, \ldots, N_{\sqrt{n}, 1}$, $N_{1,2}, N_{2,2}, \ldots, N_{\sqrt{n}, 2}, \cdots, N_{1, \sqrt{n}}, N_{2, \sqrt{n}}, \ldots, N_{\sqrt{n}, \sqrt{n}}$.
(c) Each processor now uses these prefix sums values to output its keys in the sorted order.

Since each of the above three steps takes $O(\sqrt{n})$ time, the run time of the algorithm is $O(\sqrt{n})$.
6. Assume that $A$ and $B$ are in common memory in successive cells. In particular, assume that $A$ is in $M[1: n]$ and $B$ is in $M[n+1: m+n]$.
(a) Sort $B$, i.e., sort $M[n+1: n+m]$. This can be done in $\widetilde{O}(\log m)$ time using $m$ arbitrary CRCW PRAM processors.
(b) Assign one processor per element of $A$. Processor $i$ performs a binary search in $B[n+1$ : $n+m]$ to check if $M[i]$ is in $B$, for $1 \leq i \leq n$. This binary search takes $O(\log m)$ time.
(c) In this step, we'll use an array $Q[1: 2 m]$. Each element of $A$ that is also in $B$ will be placed in a unique cell of $Q$. Each element of $A$ is assigned one processor. If an element of $A$ is in $A \cap B$, the corresponding processor will try to place the element in $Q$. If an element of $A$ is not in $A \cap B$, the corresponding processor goes to sleep. If a processor $\pi$ has an element that has to be placed in $Q, \pi$ proceeds in rounds. It takes as many rounds as needed to successfully place its key.
In a round, $\pi$ picks a random cell in $Q$; If this cell is occupied, it waits for the next round; If this cell is empty, it tries to write its key in the cell; Processor $\pi$ reads from this cell to check if its key is there; If so, the processor goes to sleep; If not, it moves to the next round.
Probability that $\pi$ succeeds in any round is $\geq 1 / 2$. Thus the number of rounds needed to place $\pi^{\prime}$ key successfully in $Q$ is $\widetilde{O}(\log m)$, for any processor $\pi$.
(d) Use a prefix computation to compress the array $Q[1: 2 m]$ (and get rid of the empty cells). This can be done in $O(\log m)$ time using $\frac{2 m}{\log m} \leq n$ processors.
The compressed array $Q$ is $A \cap B$.
We could do steps (c) and (d) in a different way as follows. We use an array $Q[1: m]$ initialized to all zeros. Each element of $A$ is assigned a processor. Processor $i$ goes to sleep if $k_{i}$ is not in $A \cap B, 1 \leq i \leq n$. Otherwise, processor $i$ writes a 1 in $Q[j]$ if $M[i]=M[n+j]$. After this parallel write step, we assign one processor per element of $B$. These processors empty the cells of $B$ that are not in $A \cap B$. A prefix sums computation is done on $Q$ in $O(\log m)$ time using $\frac{m}{\log m}$ processors. These prefix sums are used to write the elements of $A \cap B$ in successive cells in common memory.

