PK.007: let X\_ = K\_1 K2... Ky and X= K, Kz, ", Kn; 0 output: k, k, Otz k, Otz Dtz, K, Oko ... Okn Fran 2 trang SPM X2 = Kn+1, Kn+2 ... Kn S=n Step 0: Assign Ki to PROCESSOR i (EMMA: We can solve the above problem in Olog n) True Woing n CREW PRAM PROCEPSURS. NONT 104 Step 1: Using 2 troc. perform a prefix comp.

recursicely on X, to get ki kz; Kn; Using the Strep 2 proc. person a prefix comp. necursicely on X, to get Kny Kngtz; Knj

Step 2: Rupput the FIRST half without Change Using & processors, preaded Ky to each dement of King+1, King+2; King let T(n) be the RUN THUE of this HG. ON ANY INFOT OF Size n, USING n PROCESSORS

Then,  

$$T(m) = T(\frac{n}{2}) + O(1) = a = 1, b = 2, f(m) = \Theta(1), f(m) =$$

BRENTS TRICK. P=(ngn). 0) Assign Kic-1)logn+1, Kic-1)logn+2,..., Kilogn to processol i, for I & i & p. Reduce the input Size;  $(\mathbf{1})$ for laispin 1/ do Run a Non optimal alg. Processor i performs a profix Comp on its logn elements to get: on the reduced input; Use those answers to Kic-1)logn+1, Kicylogn+2, ... (Kilogn derive anguers for the signal input.

2) All the P processors perform a trefix Comp. on Kiogn, Kelogn, ..., Kn to get X = K, K2; Kugn, ..., Kn X = K, K2; Kugn, ..., Kehpy, ..., Kshopy, ..., Kn Kilgn = Sun of the FIRST ilogn elements of X, For I Sisp.

ROBIEM. KRUT: X=K, K2: Kn and another road # K Goal: Bonnte X St. all the elements less than k appear before the rest.

3 USE à Iller procedure to PROBLEM: White elements of X ZK. INPUT: X=K, K2;; Kn; K Autput: Rank (K,X) = [39EX: 9<K] +1; This can be done in Ologn) Time USING My Proc. Dal RUN TIME  $= O(\log n).$ 

X = 3,8,21,17,6,5,12,34,16; K = 12() Generate an array A[i:n] St.  $A[i] = \begin{cases} 1 & i \\ 0 & othegoise \end{cases}$ 110011000 2) Perform a profix SUMS Comp. on A[i], A[2]. A[n]; lot the results be B[i], B[2], ..., B[n]; B[i], B[2], ..., B[n];

(3) Output B[n]+1

total TIME = Ologn).

SORTING. X= K, K2..., Kn PEr Isis n in 11 de Using in proc. Compute Vi= Rank (tix);

For ISISN in IR do Processor i autputs K; in cell Y;; I up can soft in lowents in Ologn) TIME USING n² CREW PRAM PROC. LOGN WORK DONE = O(n2).

## CSE 3500 Algorithms and Complexity – Fall 2016 Lecture 23: November 15, 2016

#### Parallel Algorithms: Prefix Computation

- Input: A sequence  $X = k_1, k_2, \ldots, k_n$  of elements from a domain  $\Sigma$ .  $\oplus$  is a binary, associative, and unit operation defined on  $\Sigma$ . Recall that an operation  $\oplus$  on  $\Sigma$  is associative if for any three elements x, y, z in  $\Sigma$ , the following holds:  $x \oplus (y \oplus z) = (x \oplus y) \oplus z = x \oplus y \oplus z$ .
- **Output:**  $k_1, k_1 \oplus k_2, k_1 \oplus k_2 \oplus k_3, \ldots, k_1 \oplus k_2 \oplus \cdots \in k_n$ .

## A Divide-and-conquer Algorithm for Prefix Computation

- We will first discuss a divide-and-conquer parallel algorithm that employs *n* CREW PRAM processors.
- Step 0) We partition the input into two equal halves:  $X_1 = k_1, k_2, \ldots, k_{n/2}$  and  $X_2 = k_{(n/2)+1}, k_{(n/2)+2}, \ldots, k_n$ .
- Step 1)  $\frac{n}{2}$  processors recursively perform a prefix computation on  $X_1$ . Let the output be  $k'_1, k'_2, \ldots, k'_{n/2}$ ; At the same time the other  $\frac{n}{2}$  processors recursively perform a prefix computation on  $X_2$ . Let the output be  $k'_{(n/2)+1}, k'_{(n/2)+2}, \ldots, k'_n$ .
- Note that  $k'_1, k'_2, \ldots, k'_{n/2}$  is indeed the first half of the prefix outputs for X. Thus we can output these without any modifications.
- Step 3) We can modify k'<sub>(n/2)+1</sub>, k'<sub>(n/2)+2</sub>,..., k'<sub>n</sub> by pre-adding k'<sub>n/2</sub> to every element. (Here the word 'adding' refers to the operator ⊕). The modified values will be the second half of the prefix outputs for X. This modification can be done in O(1) time using <sup>n</sup>/<sub>2</sub> CREW PRAM processors.

**Run time analysis:** Like for any recursive algorithm, we have to write a recurrence relation for the run time, and solve it. Let T(n) be the run time of the above algorithm on any input of size n, where the number of processors used is n.

Then we get the following recurrence relation: T(n) = T(n/2) + O(1) which solves to  $T(n) = O(\log n)$ . As a result, we get the following Lemma.

**Lemma 1:** We can solve the prefix computation problem on any input of size n in  $O(\log n)$  time using n CREW PRAM processors.  $\Box$ 

#### An Optimal Prefix Computation Algorithm

- We can get an optimal prefix computation algorithm using a technique due to Richard Brent. The idea is to reduce the input size sufficiently, employ a nonoptimal algorithm to solve the problem on the reduced input, and use these results to obtain the results for the original input. Let  $P = \frac{n}{\log n}$  and let  $X = k_1, k_2, \ldots, k_n$  be the input. A detailed description is given below.
  - 0) Assign  $\log n$  elements per processor. Specifically, assign the elements
    - $k_{(i-1)\log n+1}, k_{(i-1)\log n+2}, \ldots, k_{i\log n}$  to processor i, for  $1 \le i \le P$ ;
  - 1) for i = 1 to P in parallel do
  - Processor i performs a prefix computation on its log n elements k<sub>(i-1)log n+1</sub>, k<sub>(i-1)log n+2</sub>,..., k<sub>ilog n</sub> to get k'<sub>(i-1)log n+1</sub>, k'<sub>(i-1)log n+2</sub>,..., k'<sub>ilog n</sub>;
     P processors collective perform a prefix computation on k'<sub>log n</sub>, k'<sub>2log n</sub>,..., k'<sub>n</sub> to get k''<sub>log n</sub>, k''<sub>2log n</sub>,..., k''<sub>n</sub>;
     for i = 2 to n in parallel do
     Processor i outputs k''<sub>(i-1)log n</sub> ⊕ k'<sub>(i-1)log n+1</sub>, k''<sub>(i-1)log n</sub> ⊕ k'<sub>(i-1)log n</sub> ⊕ k'<sub>ilog n</sub>;

**Run time analysis:** Step 2 takes  $O(\log n)$  time. In step 3 we have to perform a prefix computation on  $\frac{n}{\log n}$  elements using  $\frac{n}{\log n}$  processors. Using Lemma 1, we infer that Step 3 takes  $O\left(\log\left(\frac{n}{\log n}\right)\right) = O(\log n)$  time. Step 5 takes  $O(\log n)$  time. Thus the total run time of the algorithm is  $O(\log n)$  resulting in the following Lemma.

**Lemma 2:** We can solve the prefix computation problem on any input of size n in  $O(\log n)$  time using  $\frac{n}{\log n}$  CREW PRAM processors.  $\Box$ 

**Observation:** The above algorithm is asymptotically optimal since S = n and the work done by the parallel algorithm is O(n).

## Some Applications

- Numerous problems can be solved efficiently by reducing them to prefix computations. We'll see two examples.
- Computing the rank of an element: Here we are given a sequence  $X = k_1, k_2, \ldots, k_n$  of arbitrary real numbers and a number  $k \in X$ . The goal is to compute the rank of k in X. (Recall that  $rank(k, X) = |\{q \in X : q < k\}| + 1$ ). This problem can be reduced to prefix sums computation as follows.

- 1) Create a bit array a[1:n] such that a[i] = 1 if  $k_i < k$  and a[i] = 0 otherwise, for  $1 \le i \le n$ .
- 2) Compute the prefix sums of  $a[1], a[2], \ldots, a[n]$  to get  $b[1], b[2], \ldots, b[n]$ ;
- 3) Output b[n] + 1;
- Observe that step 1 can be done in  $O(\log n)$  time using  $\frac{n}{\log n}$  CREW PRAM processors (by assigning log *n* input elements per processor). Step 2 takes  $O(\log n)$  time using  $\frac{n}{\log n}$  CREW PRAM processors (c.f. Lemma 2). Step 3 takes 1 unit of time. Thus the entire algorithm runs in  $O(\log n)$  time using  $\frac{n}{\log n}$  CREW PRAM processors.
- As a corollary to the above algorithm, we can sort n given elements in  $O(\log n)$  time using  $\frac{n^2}{\log n}$  CREW PRAM processors. The idea is to assign  $\frac{n}{\log n}$  processors per key and compute its rank in parallel. Followed by this, the keys are output based on their ranks. Let  $X = k_1, k_2, \ldots, k_n$  be the input.
  - 1) for i = 1 to n in parallel do
  - 2) Using  $\frac{n}{\log n}$  processors compute the rank  $r_i$  of  $k_i$ ;
  - 3) for i = 1 to n in parallel do
  - 4) Processor i outputs  $k_i$  in memory cell  $r_i$ ;
- Splitting an input sequence: Here the input is a sequence  $X = k_1, k_2, \ldots, k_n$  of arbitrary real numbers and another real number k. The goal is to permute X such that all the elements of X that are smaller than k appear before the rest of the elements. We can also reduce this problem to prefix computations as follows.
  - 1) Create a bit array a[1:n] such that a[i] = 1 if  $k_i < k$  and a[i] = 0 otherwise, for  $1 \le i \le n$ .
  - 2) Compute the prefix sums of  $a[1], a[2], \ldots, a[n]$  to get  $b[1], b[2], \ldots, b[n]$ ;
  - 3) for i = 1 to n in parallel do
  - 4) **if**  $k_i < k$  **then** write  $k_i$  in cell b[i];
  - /\* Note that all the elements less than k have now

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been placed in successive cells */
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5) Place the elements of X that are > k in a similar manner;

**Run time analysis:** Step 1 can be done in  $O(\log n)$  time using  $\frac{n}{\log n}$  processors (by assigning log *n* elements per processor). Step 2 takes  $O(\log n)$  time (c.f. Lemma 2). Step 3 also can be done in  $O(\log n)$  time (if we assign log *n* elements per processor). Steps 1 through 4 thus take a total of  $O(\log n)$  time. As a result, Step 5 will also take the same amount of time. Therefore, the total run time of the algorithm is  $O(\log n)$ .

# Parallel Sorting

• A number of parallel algorithms have been proposed in the literature. The first deterministic optimal parallel algorithm proposed was by AKS in 1981. This was for a sorting network. Reischuk paralellized Frazer and McKellar's algorithm on the CRCW PRAM to get an asymptotically optimal randomized sorting algorithm (1981). In the next Lecture we will study Preparata's algorithm.